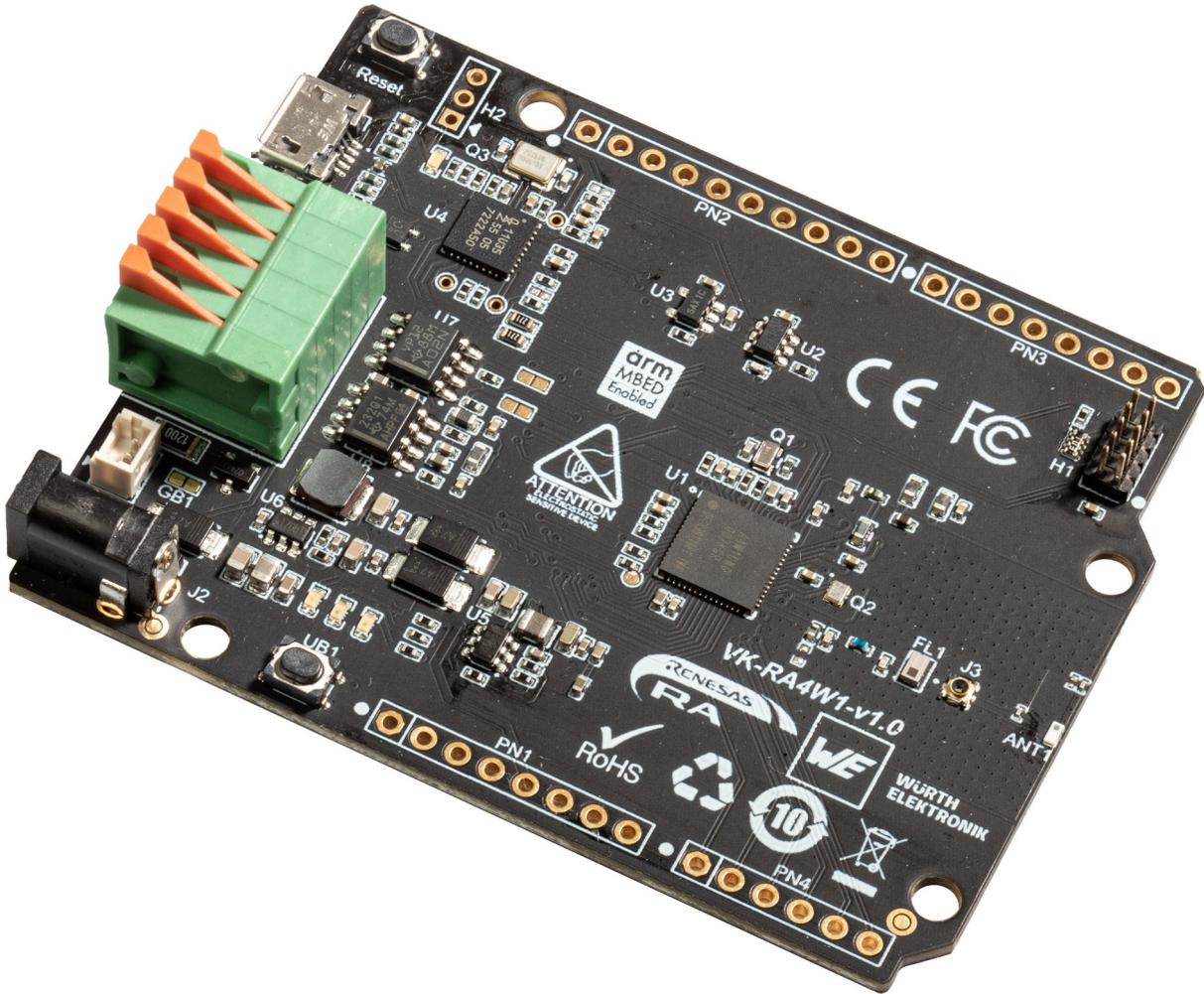


# VK-RA4W1 FSP App Demo



VK-RA4W1 v1.0 Board



# Developer's manual

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## 1. Introduction

[VK-RA4W1](#) is development board, based on **Renesas RA4W1 ARM Cortex-M4 MCU**. The main purpose of this application is demonstration of board's hardware capabilities and main components workability (such as: USB, BlueTooth, LEDs, BTNs etc.)

## 2. Environment Setup

This demo is built with Renesas RA Flexible **Software Package 3.7.0** and includes 1 project, setuped for **E<sup>2</sup>Studio, IAR & Keil**. It follows the folder structure below:

<b>E<sup>2</sup>Studio (22.4.0)</b>	<b>IAR (9.20.1)</b>	<b>Keil uVision5 (5.32.0.0)</b>
Demo	Demo	Demo
+ -- <b>E2</b>	+ -- <b>IAR</b>	+ -- <b>U5</b>
\ -- <b>GATT</b>	\ -- <b>GATT</b>	\ -- <b>GATT</b>
+ ...	+ ...	+ ...
\ -- Debug	\ -- Debug	\ -- Objects
+ - IAR	+ - E2	+ - E2
\ - U5	\ - U5	\ - IAR

If you just want to see what demo actually does and you are not interested in compile & debug, use the precompiled hex files (located in `Demo\<IDE>\GATT\Debug (\Objects) \GATT.hex`)

## 3. Build

Look the [Blinky](#) project for more details about how to compile, debug & use IDE with the FSP.

## 4. Demo Apps

This application tests board's bluetooth hardware periphery and logs output on J1 μUSB connector (CDC: 115200,1,N,8). You can redirect the log through the J-Link debugger (J-Link RTT Viewer), but have to comment the line № **33** in file `common utils.h`:

```
(#include "SYSTEM_TTY/SYSTEM_TTY.h").
```



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## 4.1 GATT

This project is part of **ble\_baremetal\_ek\_ra4w1** example (part of the official [Renesas RA family ble sample applications](#)). Its main goal is checking functionality of the bluetooth controller and its radio antenna ANT1. The cmd CLI console & the log system are removed from the original app, because the demo has log of its own (similar to the SEGGER's RTT Viewer). When launched, this demo turns VK-RA4W1 board in to GATT server, allowing the control of the **2** onboard LEDs (**R**ed & **Y**ellow) through the Renesas client ([GATTbrowser](#)). The client can also get a notification when user button UB1 is pressed or released. The control itself is happening through the LED Blink Rate Characteristic, which happens to be **8 bit** variable with the following bit meaning:

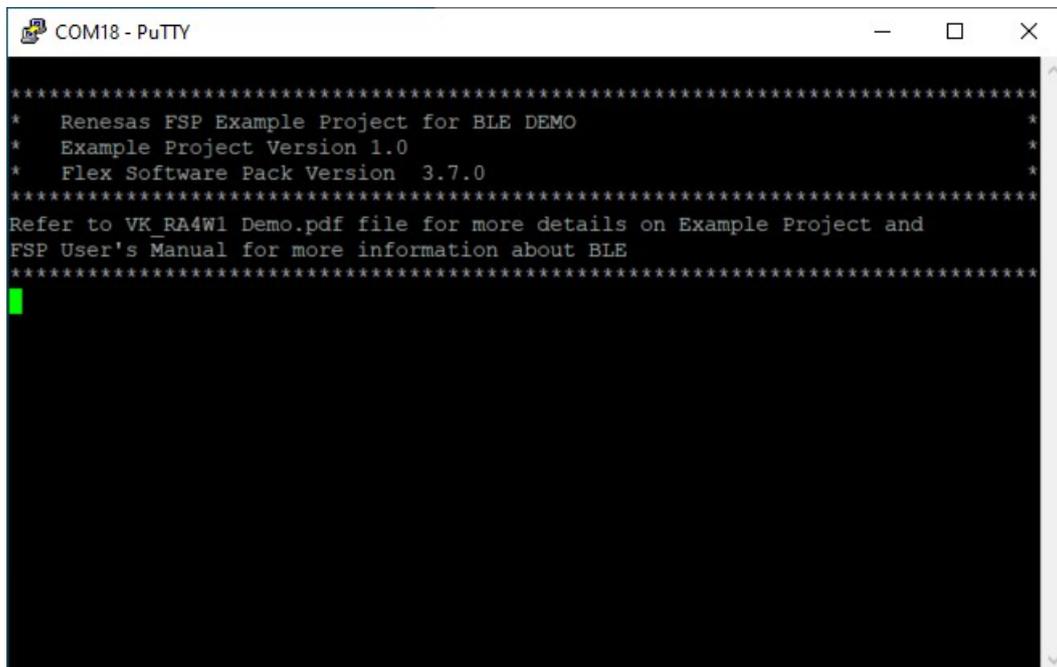
```
[ MSB 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 LSB ]  
[ Blink Rate (50ms per bit) | Y | R   ]
```

Examples:

Writing 0x01 → turns **ON** the **R** LED      Writing 0x09 → Toggles the **R** LED every **100 ms**

Writing 0x02 → turns **ON** the **Y** LED      Writing 0x0A → Toggles the **Y** LED every **100 ms**

Writing 0x07 → Toggles the **R & Y** LEDs every **50 ms**



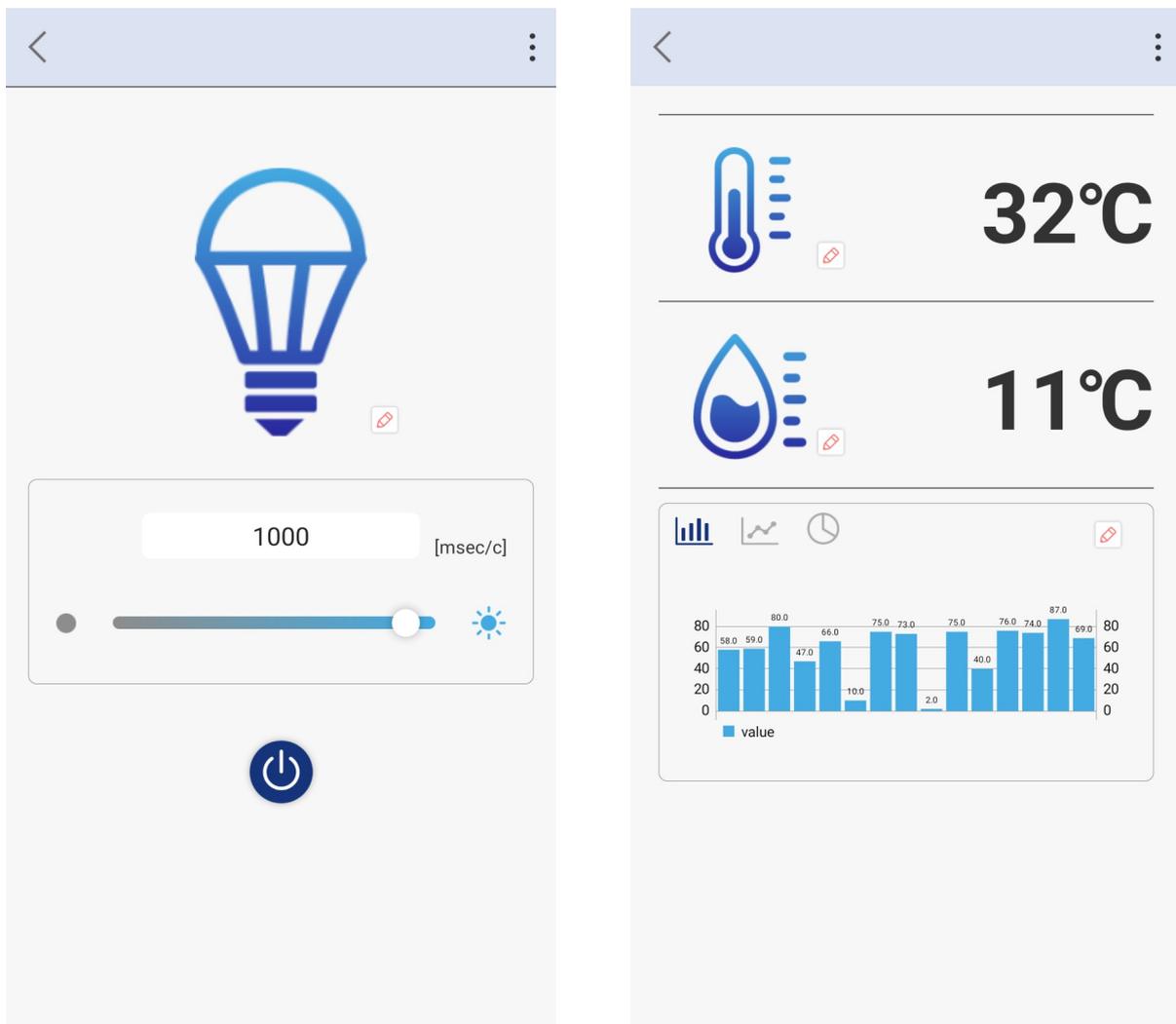
FSP system console log



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## 4.2 TryBT

This project is slightly modified version of the GATT, but more user friendly, using [TryBT](#) Renesas client (available for [Android](#) & [iOS](#)). Instead of entering hex digits in the GATTbrowser, you can simply switch ON and OFF the blinking or slide the rate you want when LED **Red** is on. Pressing the UB1, the app generates random data and populates its chart.



TryBT app interface

### Hint:

In version 2.0 of the VK-RA4W1, there is humidity & temperature sensor onboard, you can actually modify TryBT firmware to get a real live sensor data. Of course to bypass random generation, you should touch the mobile app too, but this is not in the scope of this document.



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## Revision overview list

Revision number	Description changes
1.0	Initial

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